Date: Monday 13/01/2020

What did I do yesterday?

* Finished the introduction
* Good and bad destructible environments <https://www.destructoid.com/good-idea-bad-idea-destructible-environments-68780.phtml>
* Fully destructible, thought it was about destructible environments. It was not, it was the human’s relationship with nature through video games.
* <https://www.gamasutra.com/blogs/PiotrBomak/20180426/317071/Creating_fully_destructible_cities_while_maintaining_60FPS.php>

What am I going to do today?

I am going to finish the article of x-morph:defence and start reading about marching cubes, voronoi tessellation and convex decomposition.

What was blocking me from doing it?

Found some interesting articles on gamesutra so I thought they might have some useful information on different methods.